

Prep Course Mathematics

Analytic geometry and matrices

Dr. Simon Campese, Dr. Dennis Clemens, M. Sc. Yannick Mogge



Content

1. Analytic Geometry II

- ▶ Inner product, cross product
- ▶ Orthogonality
- ▶ Representing planes
- ▶ Positional relationships

2. Matrices

- ▶ Basic operations
- ▶ Maps of the form $\mathbf{x} \mapsto \mathbf{A}\mathbf{x}$

Inner product, norm and angle

Standard inner product (Definition)

Consider any vectors

$$\mathbf{v} = \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix} \quad \text{and} \quad \mathbf{w} = \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \end{pmatrix}$$

in \mathbb{R}^n . Then the (standard) inner product of \mathbf{v} and \mathbf{w} is defined as follows:

$$\langle \mathbf{v}, \mathbf{w} \rangle := v_1 w_1 + v_2 w_2 + \dots + v_n w_n = \sum_{k=1}^n v_k w_k .$$

In particular, the length $\|\mathbf{v}\|$ of \mathbf{v} (also called norm) can be written as follows:

$$\|\mathbf{v}\| = \sqrt{\langle \mathbf{v}, \mathbf{v} \rangle} = \sqrt{v_1^2 + v_2^2 + v_3^2 + \dots + v_n^2}$$

Example: $\langle \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}, \begin{pmatrix} -7 \\ 2 \\ 2 \end{pmatrix} \rangle = 1 \cdot (-7) + 2 \cdot 2 + 3 \cdot 2 = -7 + 4 + 6 = 3$

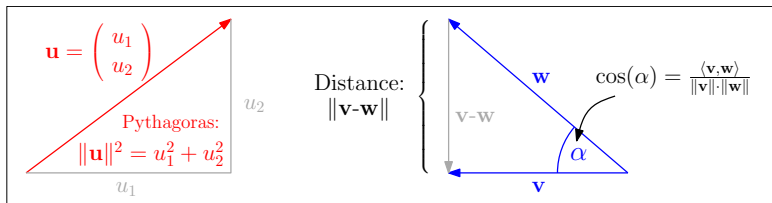
$$\left\| \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \right\| = \sqrt{1^2 + 2^2 + 3^2} = \sqrt{14}$$

Inner product, norm and angle

Length, distance, angle

Consider any $\mathbf{v}, \mathbf{w} \in \mathbb{R}^n$, let $\langle \cdot, \cdot \rangle$ be the standard inner product and let $\| \cdot \|$ denote the norm. Then

- ▶ $\|\mathbf{v}\|$ is the **length** of the vector \mathbf{v} ,
- ▶ $\|\mathbf{v} - \mathbf{w}\|$ is the **distance** of \mathbf{v} and \mathbf{w} ,
- ▶ the **angle** α between \mathbf{v} and \mathbf{w} is given by $\cos(\alpha) = \frac{\langle \mathbf{v}, \mathbf{w} \rangle}{\|\mathbf{v}\| \cdot \|\mathbf{w}\|}$.



Inner product, norm and angle



Exercise: Consider $\mathbf{v} := \begin{pmatrix} 2 \\ 1 \end{pmatrix}$ and $\mathbf{w} := \begin{pmatrix} 1 \\ 3 \end{pmatrix}$.

(a) Determine the lengths of these vectors.

(b) Determine the angle between \mathbf{v} and \mathbf{w} .

$$a) \quad \left\| \begin{pmatrix} 2 \\ 1 \end{pmatrix} \right\| = \sqrt{2^2 + 1^2} = \sqrt{5} \qquad \left\| \begin{pmatrix} 1 \\ 3 \end{pmatrix} \right\| = \sqrt{1^2 + 3^2} = \sqrt{10}$$

$$b) \quad \langle \mathbf{v}, \mathbf{w} \rangle = \left\langle \begin{pmatrix} 2 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 3 \end{pmatrix} \right\rangle = 2 \cdot 1 + 1 \cdot 3 = 5$$

$$\cos(\alpha) = \frac{\langle \mathbf{v}, \mathbf{w} \rangle}{\|\mathbf{v}\| \cdot \|\mathbf{w}\|} = \frac{5}{\sqrt{5} \cdot \sqrt{10}} = \frac{\sqrt{25}}{\sqrt{50}} = \sqrt{\frac{25}{50}} = \sqrt{\frac{1}{2}} = \frac{1}{\sqrt{2}}$$

$$\Rightarrow \alpha = \frac{\pi}{4} \text{ (radian)}$$

$$= 45^\circ \text{ (degree)}$$

Inner product, norm and angle

$$\cos(\alpha) = \frac{\langle v, u_x \rangle}{\|v\| \cdot \|u_x\|}$$

Exercise: Consider $v := \begin{pmatrix} 2 \\ 1 \end{pmatrix}$ and $w := \begin{pmatrix} 1 \\ 3 \end{pmatrix}$.

$$0 = \frac{\langle v, u_x \rangle}{\|v\| \cdot \|u_x\|} = \langle v, u_x \rangle$$

(c) **Extra problem:** For which value $x \in \mathbb{R}$ is the distance between

$$u_x := \begin{pmatrix} x \\ 1-x \end{pmatrix}$$

$$0 = \langle \begin{pmatrix} 2 \\ 1 \end{pmatrix}, \begin{pmatrix} x \\ 1-x \end{pmatrix} \rangle = 2x + 1 - x = x + 1$$

$x = -1$

and v the smallest?

$$\|v - u_x\| = \left\| \begin{pmatrix} 2 \\ 1 \end{pmatrix} - \begin{pmatrix} x \\ 1-x \end{pmatrix} \right\| = \left\| \begin{pmatrix} 2-x \\ x \end{pmatrix} \right\| = \sqrt{\underbrace{(2-x)^2 + x^2}_{4 - 4x + x^2}} = \sqrt{2x^2 - 4x + 4} =: f(x)$$

Since the root function is a strictly monotonically increasing function, we need to find the minimum of $f(x)$.

$$f(x) = 2x^2 - 4x + 4 \quad \cup$$
$$f'(x) = 4x - 4 \stackrel{!}{=} 0 \Rightarrow x = 1$$

$$f''(x) = 4 \quad f''(1) = 4 > 0$$

\Rightarrow Minimum for $x=1$

Hence, for $x=1$ the distance between v and u_x is the smallest.

$$u_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad \|v - u_1\| = \left\| \begin{pmatrix} 1 \\ 1 \end{pmatrix} \right\| = \sqrt{2}$$

Orthogonality

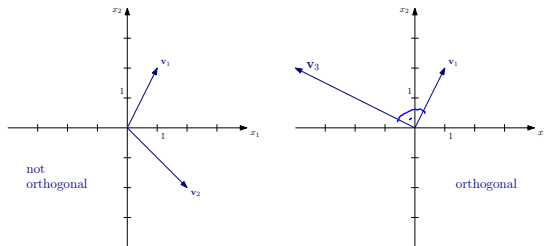
Orthogonality

Two vectors \mathbf{v}, \mathbf{w} in \mathbb{R}^2 or \mathbb{R}^3 are orthogonal if and only if $\langle \mathbf{v}, \mathbf{w} \rangle = 0$.

Example: Consider the vectors

$$\mathbf{v}_1 := \begin{pmatrix} 1 \\ 2 \end{pmatrix}, \quad \mathbf{v}_2 := \begin{pmatrix} 2 \\ -2 \end{pmatrix} \quad \text{and} \quad \mathbf{v}_3 := \begin{pmatrix} -4 \\ 2 \end{pmatrix}.$$

Then $\langle \mathbf{v}_1, \mathbf{v}_2 \rangle = -2$ and $\langle \mathbf{v}_1, \mathbf{v}_3 \rangle = 0$. Hence, \mathbf{v}_1 and \mathbf{v}_3 are orthogonal. But \mathbf{v}_1 and \mathbf{v}_2 are not orthogonal.



Orthogonality

Orthogonality

Two vectors \mathbf{v}, \mathbf{w} in \mathbb{R}^2 or \mathbb{R}^3 are orthogonal if and only if $\langle \mathbf{v}, \mathbf{w} \rangle = 0$.

Exercise: Consider a triangle with the corner points $A := (-1, 0, 1)$, $B := (1, 2, 3)$ and $C := (-2, 2, 0)$.

- (i) Determine the vectors which lead from A to B , from A to C and from B to C .
- (ii) Check whether the given triangle is right-angled.

$$(i) \quad \mathbf{v}_{AB} = \begin{pmatrix} 1 - (-1) \\ 2 - 0 \\ 3 - 1 \end{pmatrix} = \begin{pmatrix} 2 \\ 2 \\ 2 \end{pmatrix} \quad \mathbf{v}_{AC} = \begin{pmatrix} -2 - (-1) \\ 2 - 0 \\ 0 - 1 \end{pmatrix} = \begin{pmatrix} -1 \\ 2 \\ -1 \end{pmatrix} \quad \mathbf{v}_{BC} = \begin{pmatrix} -2 - 1 \\ 2 - 2 \\ 0 - 3 \end{pmatrix} = \begin{pmatrix} -3 \\ 0 \\ -3 \end{pmatrix}$$

$$(ii) \quad \langle \mathbf{v}_{AB}, \mathbf{v}_{AC} \rangle = 2 \cdot (-1) + 2 \cdot 2 + 2 \cdot (-1) = 0$$

\Rightarrow at A the triangle is right angled.

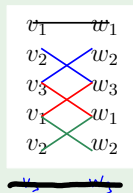
Cross product

Cross product (Definition)

Let $\mathbf{v} = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix}$ and $\mathbf{w} = \begin{pmatrix} w_1 \\ w_2 \\ w_3 \end{pmatrix}$ be vectors in \mathbb{R}^3 . Then the **cross product** of \mathbf{v} and \mathbf{w} is defined as follows: $\mathbf{v} \times \mathbf{w} := \begin{pmatrix} v_2 w_3 - v_3 w_2 \\ v_3 w_1 - v_1 w_3 \\ v_1 w_2 - v_2 w_1 \end{pmatrix}$.

Mnemonic

- ↪ write the vectors next to each other and below them add the first two components again
- ↪ delete the first row
- ↪ determine the entries of $\mathbf{v} \times \mathbf{w}$ using the drawn crosses:



$$\mathbf{v} \times \mathbf{w} = \begin{pmatrix} v_2 w_3 - v_3 w_2 \\ v_3 w_1 - v_1 w_3 \\ v_1 w_2 - v_2 w_1 \end{pmatrix}$$

Cross product

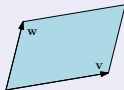
Cross product (Definition)

Let $\mathbf{v} = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix}$ and $\mathbf{w} = \begin{pmatrix} w_1 \\ w_2 \\ w_3 \end{pmatrix}$ be vectors in \mathbb{R}^3 . Then the **cross**

product of \mathbf{v} and \mathbf{w} is defined as follows: $\mathbf{v} \times \mathbf{w} := \begin{pmatrix} v_2 w_3 - v_3 w_2 \\ v_3 w_1 - v_1 w_3 \\ v_1 w_2 - v_2 w_1 \end{pmatrix}$.

Important properties

- (a) The cross product is only defined in \mathbb{R}^3 !!!
- (b) The vector $\mathbf{v} \times \mathbf{w}$ is orthogonal to \mathbf{v} and \mathbf{w} .
- (c) The parallelogram whose sides are given by \mathbf{v} and \mathbf{w} has an area of size $\|\mathbf{v} \times \mathbf{w}\|$.



Exercise

(a) Calculate $\begin{pmatrix} 3 \\ -2 \\ 1 \end{pmatrix} \times \begin{pmatrix} 0 \\ 3 \\ -3 \end{pmatrix} = \begin{pmatrix} (-2) \cdot (-3) - 1 \cdot 3 \\ 1 \cdot 0 - 3 \cdot (-3) \\ 3 \cdot 3 - (-2) \cdot 0 \end{pmatrix} = \begin{pmatrix} 3 \\ 9 \\ 9 \end{pmatrix}$

$$\begin{array}{r} \underline{2} \quad \underline{0} \\ -2 \quad \times \quad 3 \\ 1 \quad \times \quad -3 \\ 3 \quad \times \quad 0 \\ -2 \quad \times \quad 3 \\ \underline{1} \quad \underline{3} \end{array}$$

$$\begin{pmatrix} 0 \\ 3 \\ -3 \end{pmatrix} \times \begin{pmatrix} 3 \\ -2 \\ 1 \end{pmatrix} = \begin{pmatrix} -3 \\ -9 \\ -9 \end{pmatrix}$$

Exercise



(b) Consider the vectors

$$\mathbf{v} := \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} \quad \text{and} \quad \mathbf{w} := \begin{pmatrix} -1 \\ 0 \\ 2 \end{pmatrix}.$$

- (i) Find a vector which is orthogonal to \mathbf{v} and \mathbf{w} .
- (ii) Determine the area of the parallelogram whose sides are given by the vectors \mathbf{v} and \mathbf{w} .
- (iii) Find a vector which is orthogonal to \mathbf{v} and \mathbf{w} , and the length of which is 1.

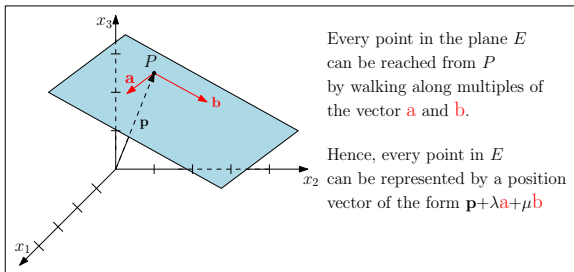
$$(i) \quad \mathbf{v} \times \mathbf{w} = \begin{pmatrix} 2 \cdot 2 - 1 \cdot 0 \\ 1 \cdot (-1) - 1 \cdot 2 \\ 1 \cdot 0 - 2 \cdot (-1) \end{pmatrix} = \begin{pmatrix} 4 \\ -3 \\ 2 \end{pmatrix}$$

$$(ii) \quad \|\mathbf{v} \times \mathbf{w}\| = \left\| \begin{pmatrix} 4 \\ -3 \\ 2 \end{pmatrix} \right\| = \sqrt{4^2 + (-3)^2 + 2^2} = \sqrt{29}$$

$$(iii) \quad \frac{1}{\sqrt{29}} \cdot \begin{pmatrix} 4 \\ -3 \\ 2 \end{pmatrix}$$

Representing planes: parameter form

Idea: A plane is determined uniquely if we know a point in the plane and two vectors in the plane which have different directions.



Parameter form of a plane

Every plane in \mathbb{R}^3 can be described in the following form:

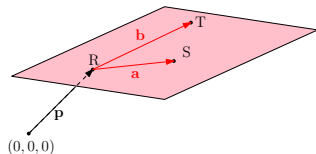
$$E = \{\mathbf{p} + \lambda\mathbf{a} + \mu\mathbf{b} : \lambda, \mu \in \mathbb{R}\} = \mathbf{p} + \text{Span}(\mathbf{a}, \mathbf{b}),$$

where the points of E are represented by their position vectors. This representation is called **parameter form**.

Example

In \mathbb{R}^3 there exists a unique plane E which contains the points $R := (1, 1, 1)$, $S := (1, 3, 2)$ and $T := (-1, 4, 3)$. We determine a parameter form of E .

point in the plane: $\mathbf{p} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$



vectors in the plane: $\overset{\text{VR}_S}{\mathbf{a}} = \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix}$ and $\overset{\text{VR}_T}{\mathbf{b}} = \begin{pmatrix} -2 \\ 3 \\ 2 \end{pmatrix}$

A parameter form of E is:

$$\begin{aligned} E &= \left\{ \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} -2 \\ 3 \\ 2 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\} \\ &= \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + \text{Span} \left(\begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix}, \begin{pmatrix} -2 \\ 3 \\ 2 \end{pmatrix} \right). \end{aligned}$$

Exercise

- (a) Find a parameter form of the plane E which contains the following points:

$$A := (6, 3, 0), \quad B := (-3, 10, 2) \quad \text{and} \quad C := (5, 3, 3).$$

- (b) Find a parameter form of the plane F which contains the point $D := (9, 1, 9)$ and is parallel to the plane E .

Solution: a) point in the plane: $\begin{pmatrix} 6 \\ 3 \\ 0 \end{pmatrix}$

$$\text{vectors in the plane: } a = v_{AB} = \begin{pmatrix} -3 - 6 \\ 10 - 3 \\ 2 - 0 \end{pmatrix} = \begin{pmatrix} -9 \\ 7 \\ 2 \end{pmatrix} \quad b = v_{AC} = \begin{pmatrix} 5 - 6 \\ 3 - 3 \\ 3 - 0 \end{pmatrix} = \begin{pmatrix} -1 \\ 0 \\ 3 \end{pmatrix}$$

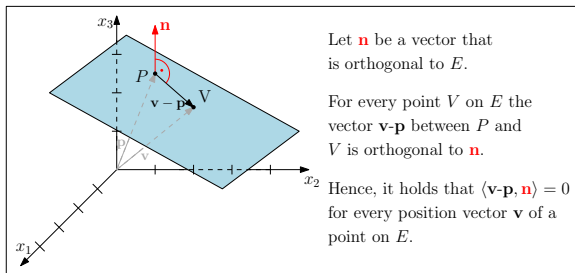
$$E = \left\{ \begin{pmatrix} 6 \\ 3 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} -9 \\ 7 \\ 2 \end{pmatrix} + \mu \begin{pmatrix} -1 \\ 0 \\ 3 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\} = \begin{pmatrix} 6 \\ 3 \\ 0 \end{pmatrix} + \text{span} \left(\begin{pmatrix} -9 \\ 7 \\ 2 \end{pmatrix}, \begin{pmatrix} -1 \\ 0 \\ 3 \end{pmatrix} \right)$$

b) point in the plane: $\begin{pmatrix} 9 \\ 1 \\ 9 \end{pmatrix}$

$$F = \left\{ \begin{pmatrix} 9 \\ 1 \\ 9 \end{pmatrix} + \lambda \begin{pmatrix} -9 \\ 7 \\ 2 \end{pmatrix} + \mu \begin{pmatrix} -1 \\ 0 \\ 3 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\} = \begin{pmatrix} 9 \\ 1 \\ 9 \end{pmatrix} + \text{span} \left(\begin{pmatrix} -9 \\ 7 \\ 2 \end{pmatrix}, \begin{pmatrix} -1 \\ 0 \\ 3 \end{pmatrix} \right)$$

Representing planes: normal form

Idea: A plane E in \mathbb{R}^3 is determined uniquely if we know a point in the plane E and a vector (different from \mathbf{o}) which is orthogonal to E .



Normal form of a plane in \mathbb{R}^3

Every plane E in \mathbb{R}^3 can be described in the following form:

$$E = \{ \mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v} - \mathbf{p}, \mathbf{n} \rangle = 0 \} = \{ \mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v}, \mathbf{n} \rangle = \langle \mathbf{p}, \mathbf{n} \rangle \}.$$

Here, \mathbf{p} represents any point of E . The vector $\mathbf{n} \neq \mathbf{o}$ is called **normal vector** of E , i.e. it is orthogonal to E . This representation is called **normal form**.

Representing planes: coordinate form

Coordinate form of a plane

Every plane E in \mathbb{R}^3 can be written in the form

$$E = \left\{ \mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3 : a_1x_1 + a_2x_2 + a_3x_3 = d \right\}$$

with $a_1, a_2, a_3, d \in \mathbb{R}$. This representation is called coordinate form.

The equation $a_1x_1 + a_2x_2 + a_3x_3 = d$ describes which condition a point (x_1, x_2, x_3) must satisfy in order to part of the plane.

How to find a coordinate form

Let a plane E be given in normal form $E = \{ \mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v} - \mathbf{p}, \mathbf{n} \rangle = 0 \}$ then a coordinate equation can be found as follows:

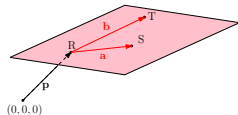
Set $\mathbf{v} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$ and rearrange $\langle \mathbf{v} - \mathbf{p}, \mathbf{n} \rangle = 0$ to get an equation of the form $a_1x_1 + a_2x_2 + a_3x_3 = d$.

Example

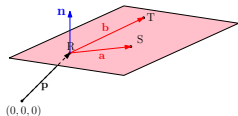
Example: In \mathbb{R}^3 there exists a unique plane E which contains the points $R := (1, 1, 1)$, $S := (1, 3, 2)$ and $T := (-1, 4, 3)$.

We already know a parameter form of E :

$$E = \left\{ \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} -2 \\ 3 \\ 2 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\}$$



For a normal form of E we need a point \mathbf{p} and a normal vector \mathbf{n} .
(Hint: Use cross product!)



point: $\mathbf{p} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$

normal vector: $\mathbf{n} = \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix} \times \begin{pmatrix} -2 \\ 3 \\ 2 \end{pmatrix} = \begin{pmatrix} 1 \\ -2 \\ 4 \end{pmatrix}$

A normal form of E is:

$$E = \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \underbrace{\begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}}_{\mathbf{p}}, \underbrace{\begin{pmatrix} 1 \\ -2 \\ 4 \end{pmatrix}}_{\mathbf{n}} \right\rangle = 0 \right\}.$$

Example

Example: In \mathbb{R}^3 there exists a unique plane E which contains the points $R := (1, 1, 1)$, $S := (1, 3, 2)$ and $T := (-1, 4, 3)$.

A normal form of E is:

$$E = \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ -2 \\ 4 \end{pmatrix} \right\rangle = 0 \right\}.$$

To obtain a coordinate form, we substitute

$$\mathbf{v} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$$

into the equation of the normal form:

$$\left\langle \underbrace{\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} - \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}}_{\begin{pmatrix} x_1 - 1 \\ x_2 - 1 \\ x_3 - 1 \end{pmatrix}}, \begin{pmatrix} 1 \\ -2 \\ 4 \end{pmatrix} \right\rangle = 0 \quad \Leftrightarrow \quad 1x_1 - 2x_2 + 4x_3 = 3.$$

Hence, $\begin{pmatrix} x_1 - 1 \\ x_2 - 1 \\ x_3 - 1 \end{pmatrix} E = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3 : x_1 - 2x_2 + 4x_3 = 3 \right\}.$

$$(x_1 - 1) \cdot 1 + (x_2 - 1) \cdot (-2) + (x_3 - 1) \cdot 4 = 0$$

$$\begin{aligned} 1 \cdot x_1 - 1 - 2x_2 + 2 + 4x_3 - 4 &= 0 & | +1 \\ 1x_1 - 2x_2 + 4x_3 &= 3 \end{aligned}$$

Exercise

Find a coordinate form for each of the following planes:

$$(i) E_1 := \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \begin{pmatrix} 2 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\rangle = 0 \right\}$$

$$(ii) E_2 := \left\{ \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} 0 \\ -1 \\ 1 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\}$$

Solution

$$(i) \left\langle \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} - \begin{pmatrix} 2 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\rangle = 0 \quad \Leftrightarrow \quad \left\langle \begin{pmatrix} x_1 - 2 \\ x_2 \\ x_3 - 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\rangle = 0 \quad \Leftrightarrow \quad (x_1 - 2) \cdot 0 + x_2 \cdot 1 + (x_3 - 1) \cdot 2 = 0$$

$$\Leftrightarrow x_2 + 2x_3 = 2$$

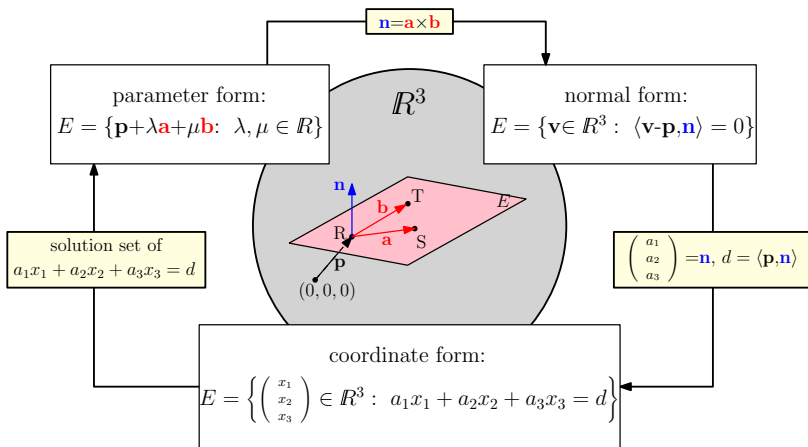
$$E_1 = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3 : x_2 + 2x_3 = 2 \right\}$$

$$(ii) n = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \times \begin{pmatrix} 0 \\ -1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix} \quad \Rightarrow \quad E_2 = \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix} \right\rangle = 0 \right\}$$

$$\left\langle \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} - \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix} \right\rangle = 0 \quad \Leftrightarrow \quad x_1 + 1 - x_2 + 1 - x_3 = 0 \quad \Leftrightarrow \quad x_1 - x_2 - x_3 = -2$$

$$E_2 = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3 : x_1 - x_2 - x_3 = -2 \right\}$$

Overview: representations



Hesse normal form and distance

Hesse normal form (Definition) \mathcal{HNF}

A normal form $\{\mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v} - \mathbf{p}, \mathbf{n} \rangle = 0\}$ of a plane is called **Hesse normal form** if the length of \mathbf{n} equals 1. ($\|\mathbf{n}\| = 1$)

Comment: A normal form can be transformed into a HNF by dividing the given normal vector by its length.

Example: Consider the plane

$$E := \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}, \begin{pmatrix} 2 \\ -2 \\ 1 \end{pmatrix} \right\rangle = 0 \right\}.$$

The given representation is a normal form, but not a Hesse normal form, since the normal vector $\mathbf{n} = \begin{pmatrix} 2 \\ -2 \\ 1 \end{pmatrix}$ has length $\|\mathbf{n}\| = 3$. A normal vector of length 1 is $\frac{1}{3}\mathbf{n} = \begin{pmatrix} 2/3 \\ -2/3 \\ 1/3 \end{pmatrix}$. Hence, a Hesse normal form is

$$E = \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}, \begin{pmatrix} 2/3 \\ -2/3 \\ 1/3 \end{pmatrix} \right\rangle = 0 \right\}.$$

Hesse normal form and distance

Hesse normal form (Definition)

A normal form $\{\mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v} - \mathbf{p}, \mathbf{n} \rangle = 0\}$ of a plane is called **Hesse normal form** if the length of \mathbf{n} equals 1. ($\|\mathbf{n}\| = 1$)

Distance point/plane

Let \mathbf{q} be a point (position vector) and let E be a plane in Hesse normal form $E = \{\mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v} - \mathbf{p}, \mathbf{n} \rangle = 0\}$ then the distance between \mathbf{q} and E equals

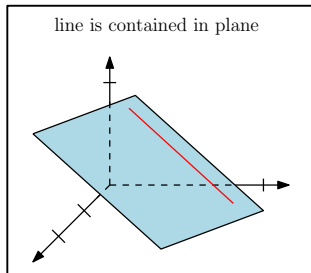
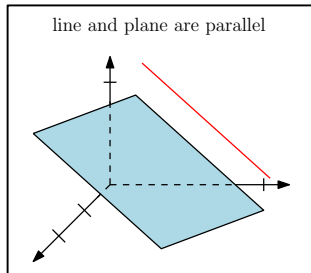
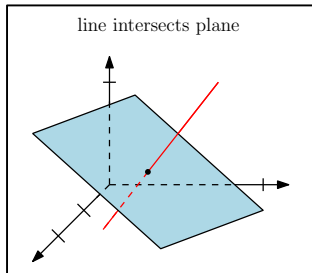
$$|\langle \mathbf{q} - \mathbf{p}, \mathbf{n} \rangle|.$$

Exercise: Determine the distance between the point $\mathbf{q} := \begin{pmatrix} 5 \\ 2 \\ 3 \end{pmatrix}$ and the plane $E := \left\{ \begin{pmatrix} 1 \\ 0 \\ 5 \end{pmatrix} + \lambda \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} 4 \\ -3 \\ 2 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\}$.

$$\mathbf{n} = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \times \begin{pmatrix} 4 \\ -3 \\ 2 \end{pmatrix} = \begin{pmatrix} 3 \\ 4 \\ 0 \end{pmatrix} \quad \|\mathbf{n}\| = \sqrt{3^2 + 4^2 + 0^2} = 5 \quad \hat{\mathbf{n}} = \frac{1}{5} \begin{pmatrix} 3 \\ 4 \\ 0 \end{pmatrix} \quad E = \left\{ \mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v} - \begin{pmatrix} 1 \\ 0 \\ 5 \end{pmatrix}, \frac{1}{5} \begin{pmatrix} 3 \\ 4 \\ 0 \end{pmatrix} \rangle = 0 \right\}$$

$$|\langle \mathbf{q} - \mathbf{p}, \hat{\mathbf{n}} \rangle| = \left| \left\langle \begin{pmatrix} 5 \\ 2 \\ 3 \end{pmatrix} - \begin{pmatrix} 1 \\ 0 \\ 5 \end{pmatrix}, \frac{1}{5} \begin{pmatrix} 3 \\ 4 \\ 0 \end{pmatrix} \right\rangle \right| = \left| \left\langle \begin{pmatrix} 4 \\ 2 \\ -2 \end{pmatrix}, \frac{1}{5} \begin{pmatrix} 3 \\ 4 \\ 0 \end{pmatrix} \right\rangle \right| = \left| \frac{20}{5} \right| = 4$$

Positional relationship: line and plane



Positional relationship: line and plane

Scheme: Positional relationship between line and plane

Let a line g be given in parameter form

$$g = \{\mathbf{p} + \lambda \mathbf{a} : \lambda \in \mathbb{R}\}$$

and let a plane E be given in coordinate form.

Then one may put the 3 components of the general vector $\mathbf{p} + \lambda \mathbf{a}$ of the line g into the equation of the coordinate form of E . This results in an equation with variable λ for which there are three cases:

- ▶ the equation has no solution: then g and E have no common point.
- ▶ the equation has a unique solution λ : then there is an intersection point. Its position vector can be determined by substituting the solution λ into the general vector $\mathbf{p} + \lambda \mathbf{a}$.
- ▶ the equation has infinitely many solutions: g is contained in E .

Positional relationship: line and plane

Example: We check whether the following line g and the following plane E have an intersection point:

$$g = \left\{ \begin{pmatrix} 2 \\ -3 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix} : \lambda \in \mathbb{R} \right\} \quad \text{and} \quad E = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3 : 2x_1 - x_2 - 2x_3 = 1 \right\}.$$

Solution: Every point of g has a position vector of the form

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 2 \\ -3 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix} = \begin{pmatrix} 2 + \lambda \\ -3 - 2\lambda \\ 0 + \lambda \end{pmatrix}.$$

Such a point lies in E if and only if it satisfies $2x_1 - x_2 - 2x_3 = 1$; hence:

$$2 \cdot (2 + \lambda) - (-3 - 2\lambda) - 2 \cdot (0 + \lambda) = 1.$$

This equation has a unique solution: $\lambda = -3$. Hence, there is an intersection point. Its position vector is

$$\begin{pmatrix} 2 \\ -3 \\ 0 \end{pmatrix} + (-3) \begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix} = \begin{pmatrix} -1 \\ 3 \\ -3 \end{pmatrix}.$$

Hence, the intersection point is $S = (-1, 3, -3)$.

Positional relationship: line and plane

Exercise: Determine the positional relationship of the following plane E and the following line g :

$$E := \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3 : 3x_1 - 4x_2 + 2x_3 = 12 \right\}$$

$$g := \left\{ \begin{pmatrix} 6 \\ 2 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 4 \\ 5 \\ 10 \end{pmatrix} : \lambda \in \mathbb{R} \right\}$$

Solution:

Every point of g has a position vector of the form $\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 6 \\ 2 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 4 \\ 5 \\ 10 \end{pmatrix} = \begin{pmatrix} 6+4\lambda \\ 2+5\lambda \\ 1+10\lambda \end{pmatrix}$

Such a point lies in E if and only if $3x_1 - 4x_2 + 2x_3 = 12$, hence

$$3 \cdot (6+4\lambda) - 4 \cdot (2+5\lambda) + 2 \cdot (1+10\lambda) = 12$$

$$\Leftrightarrow 18 + 12\lambda - 8 - 20\lambda + 2 + 20\lambda = 12$$

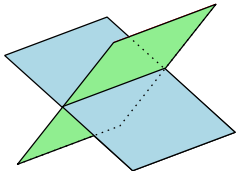
$$\Leftrightarrow 12 + 12\lambda = 12$$

$$\Leftrightarrow \lambda = 0$$

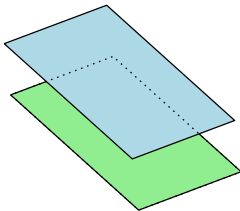
Hence, there is an intersection point, its position vector is $\begin{pmatrix} 6 \\ 2 \\ 1 \end{pmatrix}$, hence the intersection point is $S = (6, 2, 1)$

Positional relationship: two planes

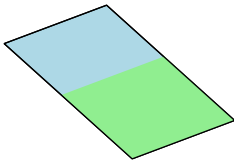
planes intersect in a line



planes are parallel



planes are identical



Positional relationship: two planes

Scheme: positional relationship of two planes

Assume that two planes E_1 and E_2 are given by coordinate forms. Then each common point (x_1, x_2, x_3) must satisfy both coordinate equations which leads to a LES of the form

$$\begin{aligned}a_1x_1 + a_2x_2 + a_3x_3 &= d \\b_1x_1 + b_2x_2 + b_3x_3 &= e.\end{aligned}$$

There are three cases:

- ▶ the LES has no solution: then E_1 and E_2 have no common point (parallel).
- ▶ the LES has solutions, and both equations are not multiples of each other: then there is an intersection line which equals the solution set of the LES.
- ▶ the LES has solutions, and one equation is a multiple of the other equation: then the planes are identical.

Exercises later

Reminder: System of linear equations

System of linear equations

Let $m, n \in \mathbb{N}$. A **system of linear equations** (LES) in the variables x_1, x_2, \dots, x_n is of the form

$$\begin{aligned}a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n &= b_1 \\a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n &= b_2 \\&\vdots \\a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n &= b_m\end{aligned}$$

with a_{ij} and b_i being (usually real) numbers. An assignment of values for x_1, \dots, x_n such that all equations are satisfied is called a **solution** of this system of equations. Such a solution is written as a vector.

LES: Looking at rows

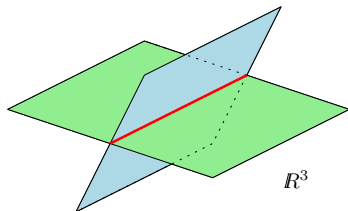
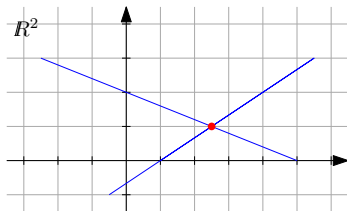
$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2$$

$$\vdots$$

$$a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m$$

Equations describe
lines (\mathbb{R}^2),
planes (\mathbb{R}^3),
hyperplanes (\mathbb{R}^n)
Solution set is
their intersection



solving LES $\hat{=}$ finding intersection of hyperplanes

LES: Looking at columns

$$\begin{aligned} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n &= b_1 \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n &= b_2 \\ &\vdots \\ a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n &= b_m \end{aligned}$$

⇓ rearrange

$$\begin{pmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{m1} \end{pmatrix} x_1 + \begin{pmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{m2} \end{pmatrix} x_2 + \dots + \begin{pmatrix} a_{1n} \\ a_{2n} \\ \vdots \\ a_{mn} \end{pmatrix} x_n = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}$$

solving LES $\hat{=}$ finding linear combination

LES: Laziness

$$\begin{pmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{m1} \end{pmatrix} x_1 + \begin{pmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{m2} \end{pmatrix} x_2 + \dots + \begin{pmatrix} a_{1n} \\ a_{2n} \\ \vdots \\ a_{mn} \end{pmatrix} x_n = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}$$

⇓ rearrange

$$\begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}$$

Real matrix

Let $m, n \in \mathbb{N}$. Then

$$\mathbf{A} = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix} \quad \text{with every } a_{ij} \in \mathbb{R}$$

is called a real **matrix**. The set of all such matrices is denoted by $\mathbb{R}^{m \times n}$.
 m is the number of rows, n is the number of columns of the matrix \mathbf{A} .